

# **ART3022 | Sculpture: Objects and Installation**

**PROFESSOR:** David Adey, MFA

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**OFFICE:** Keller 104 (*email for an appointment*)

**OPEN SHOP HOURS:** TBA

**SCHEDULE:** Tuesday/Thursday: 9:00–11:20 am

**ROOM:** Keller 102

**FINAL EXAM:** Thursday 5/2: 10:30 am–1:00 pm

**Meet Your Professor**

**Weekly Modules**

**University Policies**

**Tentative Course Schedule**

## **COURSE DESCRIPTION:**

**Sculpture: Objects and Installation** is an intermediate course that teaches concepts and production of contemporary, three-dimensional art. Sculpture, by definition, is the only traditional genre of art that is not defined by material or process. We'll focus on the relationship between aesthetics and concept. We will also focus on gaining an understanding of how the art we make exists and finds meaning in the context of contemporary art and the broader culture as a whole.

## **LEARNING OUTCOMES:**

- Students will create successful three-dimensional contemporary art through concept development and execution of 3 original works.
- Students will employ the language of contemporary art. This is exhibited through class discussions, writing assignments, and critiques.
- Students will articulate a contemporary cultural context for their work and that of others. This is exhibited through research of contemporary artists, writing of artist statements, and critical reviews of professional exhibitions and the work of peers.

## **COURSE STRUCTURE:**

This is a combination lab/lecture course. Class time may be used for project introductions, lectures, material and technical demonstrations, discussion, and open lab work time. The course is structured into 15 weekly modules. All of the requirements, activities, assignments, and due dates for each project are contained within the corresponding modules. All homework assignments must be turned in through Canvas to receive credit and will not be accepted late or in person.

- Each project will be introduced with an image presentation, and discussion specifying parameters, expectations, and due dates. Reading assignments may also be given to accompany the lecture and discussion.
- To be successful, you must be self-motivated and work well independently. Grades will be based on the assumption that you spend an average of 7.5 hours per week on this course.
- A formal critique of each completed project will take place at a specified time. Each student will turn in an artist's statement and be expected to discuss their work with the class. Critiques will take place over 2–3 class sessions.
- Each student will write a critical review of another student's piece. In the content of the review, you must cite at least one contemporary artist whose work is relevant to the critique.

## **CRITIQUES AND PARTICIPATION:**

At the end of each major project, there will be a group critique. The primary purpose of critique is to practice utilizing the language of art and design, which is an essential skill for creative professionals. Dialogue and constructive criticism also help each artist recognize the strengths and weaknesses in their work. Each student is expected to contribute to the discussion. Your participation grade is based, in part, on your willingness to contribute to the critique. If you are absent on a critique day, there will be no opportunity to make up the lost points. Students are given a grade for each critique. 50% of the grade is based upon participation during the critique, and 50% is based upon overall class participation up to that point in the semester.

## **COURSE CREDIT HOUR INFORMATION:**

In the interest of providing sufficient time to accomplish the stated Course Learning Outcomes, this class meets the PLNU credit hour policy for a 3 unit class delivered over 15 weeks. It is

anticipated that students will spend a minimum of 37.5 participation hours per credit hour on their coursework. For this course, students will spend an estimated 112.5 total hours meeting the course learning outcomes.

## ATTENDANCE:

### PLNU ATTENDANCE POLICY:

Regular and punctual attendance in all classes is considered essential to optimum academic achievement. If the student is absent from more than 10 percent of class meetings, the faculty member can file a written report which may result in de-enrollment. If the absences exceed 20 percent, the student may be de-enrolled without notice until the university drop date or, after that date, receive the appropriate grade for their work and participation. See [Academic Policies](#) in the Undergraduate Academic Catalog.

### CLASS ATTENDANCE POLICY:

Attendance is required. You are allowed 2 unexcused absences. Each additional absence will result in a 10-point deduction from your final participation grade. If you are absent, you are responsible for finding out from your peers what information you missed. If you arrive more than 5 minutes after the start time or leave more than 5 minutes early from a required class session, you will be marked late. You will be marked absent if you miss 30 minutes or more of a required class session. 3 late arrivals or early departures equal one absence.

Exceptions to the attendance policy will only be made in the event of a family emergency, illness with a doctor's verification, or something of an unexpected, urgent nature that is out of your control. Family vacations, weddings, work schedules, and or travel/flight schedules are not valid excuses for missing a required class session or exam. Excessive absences may result in you being dropped from the course.

- **1–2 unexcused absences:** *no effect*
- **3–5 unexcused absences:** *–10 percentage points from participation grade, for each unexcused absence beyond 2*
- **6+ unexcused absences:** *Withdrawal from the course, or failure if after the last day to drop*
- **5+ minutes late:** *Tardy*
- **30+ minutes late:** *Absent*
- **3 Tardy:** *Absent*

## GRADING POLICIES:

Final semester grades are based on a percentage of points accumulated in weighted categories throughout the semester. If class sessions must be canceled due to events out of the instructor's control, such as illness, natural disaster, etc., the point total may be reduced, but the percentage assigned to each category will remain the same.

### FINAL GRADE BREAKDOWN:

20%: **Project 1:** (100 pts.)

20%: **Project 2:** (100 pts.)

20%: **Project 3:** (100 pts.)

20%: **Participation** (300 pts.)

20%: **Homework** (points may vary)

### **GRADE SCALE:**

A = 93 – 100% of possible points

A- = 90 – 92% of possible points

B+ = 87 – 89% of possible points

B = 83 – 86% of possible points

B- = 80 – 82% of possible points

C+ = 77 – 79% of possible points

C = 73 – 76% of possible points

C- = 70 – 72% of possible points

D+ = 67 – 69% of possible points

D = 63 – 66% of possible points

D- = 60 – 62% of possible points

F = 0 – 59% of possible points

### **INDIVIDUAL PROJECT GRADES:**

While grading works of art is subjective, I try to approach each student's work as fairly and objectively as possible, taking into account each of the student's circumstances and abilities. Projects turned in late will receive an automatic 20 pt. deduction. You will then be assigned an alternate critique day. If you miss the alternate deadline, you will receive an F for that project. On-time means that it is complete and ready for critique on your assigned day. All homework assignments must be turned in through Canvas to receive credit, and will not be accepted late. Rubrics are provided for each major project.

## **TOOLS, AND SAFETY:**

Practicing studio/shop safety is a combination of four factors: having knowledge of the materials you are handling, understanding the environment in which you are working, being aware of emergency procedures, and practicing common sense in any given situation.

- The wood/metal shop may only be used during class lab time, open shop hours, and always under faculty supervision. If the shop is accidentally left unlocked and faculty are not present, you do NOT have permission to use any power tools.
- Power tools such as electric saws, welders, grinders, laser-cutter, CNC-router, etc. may only be used after you have received training, and always under faculty supervision regardless of your prior experience or training.
- Open-toe shoes or sandals/flip-flops are not allowed in the shop.
- Some power tools such as drills, power sanders, and many hand tools are available to use independently in the lab outside of class time.
- Aerosols, including spray paint, fixatives, and spray adhesives, should only be used outside or in a dedicated spray booth.

- X-Acto Blades, Utility knives, etc, should always be used on a cutting board or mat placed on a stable surface. Always cut away from your body, and be sure others are not in the path of the knife should you slip. When throwing a dull blade in the trash, wrap the sharp end of a used blade a few times in some masking tape so that the person emptying the trash does not get cut.

## **REQUIRED TOOLS AND MATERIALS:**

While there is no required textbook for this class, you are expected to purchase all materials required for your artwork. In some cases, the Art Department may have materials available for you to use. A sketchbook is required but may be shared with other courses.

## **GENERAL POLICIES AND EXPECTATIONS:**

- Arrive on time and be prepared to participate in all class activities, projects, discussions, and critiques.
- Attend every class and work diligently.
- Dress appropriately for class.
- Bring all necessary tools and supplies.
- Late homework assignments will not be accepted.
- Presenting the work or ideas of someone else as your own is considered cheating/plagiarism, and University Policy will be enforced.

## **PHONES AND ELECTRONIC DEVICES:**

- Students should remain focused and engaged during class.
- Headphones are not allowed during class.
- The unauthorized use of electronic devices for non-course-related activity is prohibited.
- Repeated violations of these policies may result in an absence.
- If you have an emergency or special circumstance, arrangements must be made with the professor.

**1st Offense = Warning / 2nd Offense = 1 tardy / 3rd or more = absence for each offense**